

# Advanced Programming Seminar 5

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# Assignment 5 recap

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## Simple tasks

```
enterStudent :: Task Student
enterStudent = enterInformation "Enter a student" []

enterStudentList :: Task [Student]
enterStudentList = enterInformation "Enter a student" []

updateStudent :: Student → Task Student
updateStudent s = updateInformation "Update a student" [] s

favouriteStudent :: [Student] → Task Student
favouriteStudent s1 = enterChoice "Pick a student" [] s1
```

## Intermezzo: Record Selection

- ▶ The compiler has to know the type of the record.

```
:: T1 = {field :: Bool}
```

```
:: T2 = {field :: Bool}
```

```
neg :: T1 → T1
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```
neg t = {field = not t.field}
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- ▶ Moreover, it needs to know the record a field selector belongs to.

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Error [...]: could not determine the type of this record

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Let's explicitly tell the compiler the type of the record:

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Error [...]: field ambiguous selector specified

Works also in a pattern match:

```
neg {T1|field} = {T1 | field = not field}
```

## Intermezzo: Record Selection

Let's explicitly tell the compiler the type of the record AND the record the field belongs to:

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WIN

# Assignment 5 recap

## Modifying the editors

```
selectStudentOnlyName :: [Student] → Task Student
selectStudentOnlyName s1 = enterChoice "Pick a student"
  [ChooseFromDropdown λs→s.Student.name] s1
```

```
selectStudentFormat :: [Student] → Task Student
selectStudentFormat s1 = enterChoice "Pick a student"
  [ChooseFromDropdown gToString[|*|}] s1
```

```
selectPartner :: [Student] → Task [Student]
selectPartner s1 = enterMultipleChoice "Pick a partner"
  [ChooseFromCheckGroup
    λs→s.Student.name + "(" + gToString[|*|} s.Student.bama + ")"] s1
```

# Assignment 5 recap

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selectPartner :: [Student] → Task [Student]
selectPartner s1 = enterMultipleChoice "Pick a partner"
  [ChooseFromCheckGroup
    λs→s.Student.name + "(" + gToString[|*|} s.Student.bama + ")"] s1
```

# Assignment 5 recap

## Modifying the editors

There are many ways of modifying the editors. To find them all, see `iTasks/WF/Tasks/Interaction.dcl`<sup>1</sup>

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<sup>1</sup>Or browse it live at

# Assignment 5 recap

## Modifying the editors

There are many ways of modifying the editors. To find them all, see `iTasks/WF/Tasks/Interaction.dcl`<sup>1</sup>

```
:: ViewOption a = E.v: ViewAs (a -> v) & iTask v
| E.v: ViewUsing (a -> v) (Editor v) & iTask v //Use a custom editor to view the data

:: EnterOption a = E.v: EnterAs (v -> a) & iTask v
| E.v: EnterUsing (v -> a) (Editor v) & iTask v //Use a custom editor to enter the data

:: UpdateOption a b = E.v: UpdateAs (a -> v) (a v -> b) & iTask v
| E.v: UpdateUsing (a -> v) (a v -> b) (Editor v) & iTask v //Use a custom editor to enter the data
//When using an update option for a task that uses a shared data source
//you can use UpdateWithShared instead of UpdateWith which allows you
//to specify how the view must be updated when both the share changed and
//the user changed the view simultaneously. This conflict resolution function
//is applied before the new 'b' is generated from the view ('v') value
| E.v: UpdateSharedAs (a -> v) (a v -> b) (v v -> v) & iTask v

//Selection in arbitrary containers (explicit identification is needed)
:: SelectOption c s = SelectInDropdown (c -> [ChoiceText]) (c [Int] -> [s])
| SelectInCheckGroup (c -> [ChoiceText]) (c [Int] -> [s])
| SelectInList (c -> [ChoiceText]) (c [Int] -> [s])
| SelectInGrid (c -> ChoiceGrid) (c [Int] -> [s])
| SelectInTree (c -> [ChoiceNode]) (c [Int] -> [s])

//Choosing from lists
:: ChoiceOption o = E.v: ChooseFromDropdown (o -> v) & iTask v
| E.v: ChooseFromCheckGroup (o -> v) & iTask v
| E.v: ChooseFromList (o -> v) & iTask v
| E.v: ChooseFromGrid (o -> v) & iTask v
```

---

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# Generic printing

```
generic gToString a :: a → String
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gToString{|Student|} ...
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But a real implementation is almost trivial:

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gToString{|BaMa|} Bachelor = "Bachelor"
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```

But a real implementation is almost trivial:

```
gToString{|Int|} i = toString i
gToString{|String|} s = s
gToString{|UNIT|} _ = ""
gToString{|RECORD|} fx (RECORD x) = "{" + fx x + "}"
gToString{|FIELD of {gfd_name}|} fx (FIELD x) = gfd_name + "=" + fx x + " "
gToString{|PAIR|} fx fy (PAIR x y) = fx x + fy y
gToString{|EITHER|} fx fy (LEFT x) = fx x
gToString{|EITHER|} fx fy (RIGHT y) = fy y
gToString{|CONS of {gcd_name}|} fx (CONS x) = gcd_name + fx x
gToString{|OBJECT|} fx (OBJECT x) = fx x
```

# Assignment 5 recap

Update a single field using parallel combinators

This is a sneak preview for the next assignment:

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```
changeName :: Student → Task Student
changeName s
  = viewInformation "Student to change" [] s
  ||- updateInformation "New name" [updater] s
where
  updater = UpdateAs (λs→s.Student.name) (λs n→{Student | s & name=n})
```

# Assignment 5 recap

## Update a single field using editor combinators

```
changeNameEdcomb :: Student → Task Student
changeNameEdcomb s
  = updateInformation "New name" [UpdateUsing id (λ_ v→v) nameEditor] s
where
  nameEditor :: Editor Student
  nameEditor = bijectEditorValue
    (λ{name=n,snum=s,bama=b,year=y}→(n, s, b, y))
    (λ(n,s,b,y)→{name=n,snum=s,bama=b,year=y})
    (container4
      (gEditor{|*|} <<< @labelAttr "name")
      (withChangedEditMode toView gEditor{|*|} <<< @labelAttr "snum")
      (withChangedEditMode toView gEditor{|*|} <<< @labelAttr "bama")
      (withChangedEditMode toView gEditor{|*|} <<< @labelAttr "year")
    )

  toView (Update a) = View a
  toView v = v
```

```
bijectEditorValue :: !(a → b) !(b → a) !(Editor b) → Editor a
```

# Assignment 5 recap

Update a single field using editor combinators

You can totally customize your editors using these functions.

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Update a single field using editor combinators

You can totally customize your editors using these functions.

New name	
Name*:	<input type="text" value="Alice"/>
Snum:	1000
Bama:	Master
Year:	1

## Assignment 5: iTasks Combinators

The types reveal the semantics:

### Parallel combinators

```
(-&&-) infixr 4 :: (Task a) (Task b) → Task (a,b) | iTask a & iTask b
(-||-) infixr 3 :: (Task a) (Task a) → Task a      | iTask a
(||-) infixr 3 :: (Task a) (Task b) → Task b        | iTask a & iTask b
(-||) infixl 3 :: (Task a) (Task b) → Task a        | iTask a & iTask b

anyTask :: [Task a] → Task a | iTask a
allTasks :: [Task a] → Task [a] | iTask a
```

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(-||)  infixl 3 :: (Task a) (Task b) → Task a      | iTask a & iTask b
```

```
anyTask  :: [Task a] → Task a    | iTask a  
allTasks :: [Task a] → Task [a]  | iTask a
```

### Sequential combinators

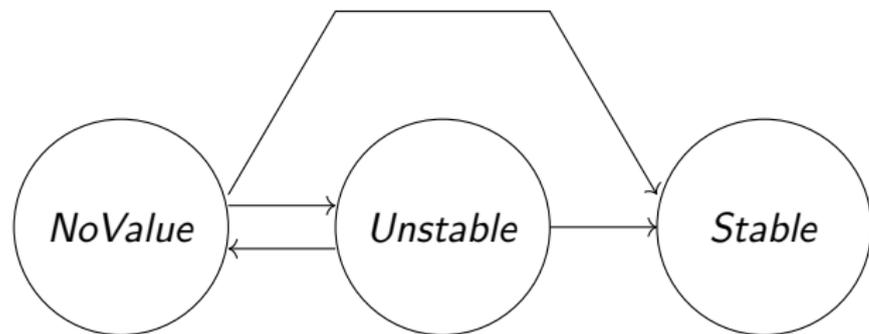
```
(>>=) infixl 1 :: (Task a) (a → Task b) → Task b | iTask a & iTask b  
(>>=) infixl 1 :: (Task a) (a → Task b) → Task b | iTask a & iTask b  
(>>=) infixl 1 :: (Task a) (a → Task b) → Task b | iTask a & iTask b  
(>>=) infixl 1 :: (Task a) (    Task b) → Task b | iTask a & iTask b
```

# Assignment 5: iTasks Combinators

## Step combinator

```
(>>*) infixl 1 :: (Task a) [TaskCont a (Task b)] → Task b | iTask a & iTask
  b
:: TaskCont a b
  =   OnValue ((TaskValue a) → Maybe b)
    |   OnAction Action ((TaskValue a) → Maybe b)
    | ∃ e: OnException (e → b) & iTask e
    |   OnAllExceptions (String → b)
:: Action = Action String
```

## Intermezzo: Task values



# Assignment 5: iTasks Combinators

## Step helpers

```
always      :: b                (TaskValue a) → Maybe b
never       :: b                (TaskValue a) → Maybe b
hasValue    :: (a → b)         (TaskValue a) → Maybe b
ifStable    :: (a → b)         (TaskValue a) → Maybe b
ifUnstable  :: (a → b)         (TaskValue a) → Maybe b
ifValue     :: (a → Bool)      (a → b) (TaskValue a) → Maybe b
ifCond      :: Bool b         (TaskValue a) → Maybe b
withoutValue :: (Maybe b)     (TaskValue a) → Maybe b
withValue    :: (a → Maybe b) (TaskValue a) → Maybe b
withStable   :: (a → Maybe b) (TaskValue a) → Maybe b
withUnstable :: (a → Maybe b) (TaskValue a) → Maybe b
```

# Assignment 5: iTasks Combinators

## Derivations

```
(>>⇒) lhs rhs = lhs >>*<sup>*</sup>
  [ OnValue (ifStable rhs)
  , OnAction (Action "Continue") (hasValue rhs)
  ]
```

```
(>>⇒) lhs rhs = lhs >>*<sup>*</sup> [OnValue (ifStable rhs)]
```

```
(>>⇒) lhs rhs = lhs >>*<sup>*</sup> [OnValue (hasValue rhs)]
```

```
(>>⇒) lhs rhs = lhs >>=<sup>=</sup>λ_→rhs
```

```
sequence [] = return []
```

```
sequence [t:ts] = t >>=<sup>=</sup>λtv→sequence tv >>=<sup>=</sup>λtvs→return [tv:tvs]
```

# Assignment 5: iTasks Combinators

## Examples of step

```
palindrome :: Task (Maybe String)
palindrome
  = enterInformation "Enter a palindrome" []
  >>*
    [OnAction (Action "Ok")
      (ifValue isPalindrome (return o Just))
    ,OnAction (Action "Cancel")
      (always (return Nothing))
    ]
```

# Assignment 5: iTasks Combinators

## Examples of step

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palindrome :: Task (Maybe String)
palindrome
  = enterInformation "Enter a palindrome" []
  >>*
    [OnAction (Action "Ok")
      (ifValue isPalindrome (return o Just))
    ,OnAction (Action "Cancel")
      (always (return Nothing))
    ]
```

demo

# Assignment 5: iTasks Combinators

## Transforming the task value

`(@) infixl 1 :: (Task a) (a → b) → Task b`

`(@?) infixl 1 :: (Task a) ((TaskValue a) → TaskValue b) → Task b`

`(@!) infixl 1 :: (Task a) b → Task b`

# Assignment 5: iTasks Combinators

## Shared Data Sources

- ▶ Atomic read write and update operations
- ▶ Communication between tasks
- ▶ Some shares are persistent between executions

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- ▶ Atomic read write and update operations
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- ▶ Some shares are persistent between executions

```
:: SDS p r w = ...
```

```
:: Shared a := SDS () a a
```

```
:: ReadWriteShared r w := SDS () r w
```

```
get  ::      (ReadWriteShared a w) → Task a | iTask a
```

```
set  :: a      (ReadWriteShared r a) → Task a | iTask a & TC r
```

```
upd  :: (r → w) (ReadWriteShared r w) → Task w | iTask r & iTask w
```

```
watch ::      (ReadWriteShared r w) → Task r | iTask r
```

# Assignment 5: iTasks Combinators

## Create Shares

### Named shares

```
sharedStore :: String a → Shared a | iTask a
```

### Anonymous shares

```
withShared :: !b !((Shared b) → Task a) → Task a | iTask a & iTask b
```

```
editList :: Task [Int]
```

```
editList = withShared [] λshare→
```

```
    viewSharedInformation "Share" [] share
```

```
    ─|─ forever (enterInformation "New Item" [] ≫≧ λe1→upd (λl→[e1:l])  
    share))
```

# Good Luck

Demo?