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Basic Multicast Debugging

Module 4

Module4.ppt

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Module Objectives

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- **Introduction to IOS Command Line Interface (CLI) “tools”**
- **Understand usage and key information fields for IOS CLI tools in troubleshooting and monitoring the router and network**
- **Develop a Strategy for debugging multicast networks**

Module Agenda

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- Router Command Review
- Debugging Strategies

Router Command Review

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- Show commands
- Debug commands
- Other useful commands

show ip igmp groups

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```
R4#show ip igmp group
IGMP Connected Group Membership
Group Address      Interface          Uptime    Expires   Last Reporter
224.1.1.1          Ethernet1        3d16h    00:01:59  172.16.7.2
224.0.1.40         Ethernet0        4d15h    never     172.16.6.2
```

- Uptime - shows how long there has been membership for the listed group on that interface
- Expires - shows when membership interest will end - IGMP reports from client members of this group are what keep this timer from expiring - you should see this value reset and not timeout as long as there are members present. When this timer expires - the multicast routing protocol is notified to stop delivery of that group onto this interface
- Only the last IGMP reporter is listed - this is due to report suppression

show ip igmp interface

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```
R4#show ip igmp interface
Ethernet1 is up, line protocol is up
  Internet address is 172.16.7.1, subnet mask is 255.255.255.0
  IGMP is enabled on interface
  Current IGMP version is 2
  CGMP is disabled on interface
  IGMP query interval is 60 seconds
  IGMP querier timeout is 120 seconds
  IGMP max query response time is 10 seconds
  Inbound IGMP access group is not set
  Multicast routing is enabled on interface
  Multicast TTL threshold is 0
  Multicast designated router (DR) is 172.16.7.1 (this system)
  IGMP querying router is 172.16.7.1 (this system)
  No multicast groups joined
```

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- This is the command to verify IGMP and CGMP are enabled or disabled on the interface
- IGMP version can be verified with this command - this is important if you have a mixed environment of multicast routing protocols running or other routers that support different versions of IGMP - some IGMP configuration may be required
- IGMP timers can be verified here for tuning purposes
- The multicast designated router (DR) and IGMP querier for this link can also be determined with this command

show ip pim neighbor

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```
R6#show ip pim neighbor
PIM Neighbor Table
Neighbor Address Interface          Uptime    Expires   Mode
172.16.10.2      Serial0           4d15h    00:01:19  Dense
172.16.11.2      Serial1           4d15h    00:01:00  Dense
172.16.9.1       Ethernet0        4d15h    00:01:00  Dense
```

- Uptime - indicates how long the neighbor adjacency has existed
- Expires - indicates when the adjacency will timeout and be removed - PIM hellos maintain this adjacency
- Mode - indicates what mode the interface is running in

show ip pim interface

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```
R6#show ip pim interface
Address          Interface      Mode       Nbr   Query      DR
                  Count        Intvl
172.16.10.1     Serial0       Dense      1     30         0.0.0.0
172.16.11.1     Serial1       Dense      1     30         0.0.0.0
172.16.9.2      Ethernet0    Dense      1     30         172.16.9.2
```

- Nbr Count = number of neighbors on this link
- DR = 0.0.0.0 in this example because p2p links do not have DRs

show ip rpf

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```
R4#show ip rpf 172.16.8.1
RPF information for R1 (172.16.8.1)
  RPF interface: Ethernet0
  RPF neighbor: R3 (172.16.6.1)
  RPF route/mask: 172.16.8.0/255.255.255.0
  RPF type: unicast

R4#sh ip rpf 172.16.12.2
RPF information for Source1 (172.16.12.2)
  RPF interface: Ethernet0
  RPF neighbor: R6 (172.16.11.1)
  RPF route/mask: 172.16.12.0/255.255.255.0
  RPF type: unicast
```

- Top example is obtaining RPF information for the RP (on R1)
- The RPF interface is the interface used to reach the target address (The RP itself in this example)
- Also shown is the RPF neighbor on the RPF interface and the route and mask used to reach the target address
- The second example is the RPF information for the source of the multicast group

show ip route

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```
R4#show ip route
Gateway of last resort is not set

    172.16.0.0/24 is subnetted, 7 subnets
D      172.16.2.0 [90/2354611] via 172.16.6.1, 4d15h, Ethernet0
D      172.16.3.0 [90/2354611] via 172.16.6.1, 4d15h, Ethernet0
D      172.16.4.0 [90/2221056] via 172.16.6.1, 4d15h, Ethernet0
D      172.16.5.0 [90/2221056] via 172.16.6.1, 4d15h, Ethernet0
C      172.16.6.0 [90/2281542] via 172.16.6.1, 4d15h, Ethernet0
D      172.16.10.0 [90/2281542] via 172.16.6.1, 4d15h, Ethernet0
D      172.16.8.0 [90/2221056] via 172.16.6.1, 4d15h, Ethernet0
    192.169.1.0/24 is subnetted, 1 subnets
D      192.169.1.0 [90/2349056] via 172.16.6.1, 3d15h, Ethernet0
```

- This slide for reference only for following slides - this table taken from R4
- Recall that multicast forwarding decisions are made based on the unicast routing table - make sure you understand the UNICAST topology and stability before looking at MULTICAST issues

show ip mroute summary

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```
R6#show ip mroute summary
IP Multicast Routing Table
Flags: D - Dense, S - Sparse, C - Connected, L - Local, P - Pruned
      R - RP-bit set, F - Register flag, T - SPT-bit set, J - Join SPT
Timers: Uptime/Expires
Interface state: Interface, Next-Hop, State/Mode

(*, 224.1.1.1), 00:01:47/00:02:55, RP 0.0.0.0, flags: D
(172.16.12.2/32, 224.1.1.1), 00:01:47/00:02:54, flags: CT

(*, 224.0.1.40), 3d16h/00:00:00, RP 0.0.0.0, flags: DCL
```

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- A summarized version of the multicast routing table

show ip mroute

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```
barrnet-gw>show ip mroute
IP Multicast Routing Table
Flags: D - Dense, S - Sparse, C - Connected, L - Local, P - Pruned
      R - RP-bit set, F - Register flag, T - SPT-bit set, J - Join SPT
Timers: Uptime/Expires
Interface state: Interface, Next-Hop, State/Mode
(*, 224.2.130.100), 00:18:53/00:02:59, RP 0.0.0.0, flags: D
  Incoming interface: Null, RPF nbr 0.0.0.0
  Outgoing interface list:
    Fddi1/0, Forward/Dense, 00:09:20/00:02:38
    Hssi3/0, Forward/Dense, 00:18:53/00:00:00
(208.197.169.209/32, 224.2.130.100), 00:18:53/00:02:27, flags: T
  Incoming interface: Hssi3/0, RPF nbr 131.119.26.9
  Outgoing interface list:
    Fddi1/0, Forward/Dense, 00:16:16/00:02:38
(*, 239.100.111.224), 05:35:08/00:02:58, RP 171.69.10.13, flags: DP
  Incoming interface: Null, RPF nbr 0.0.0.0
  Outgoing interface list: Null
```

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- Partial output taken from a production router in Cisco's network for more interesting output...
- This is a generic multicast routing table
- Note the:
 - (*,G) and (S,G) entries
 - incoming interface
 - outgoing interface list (OIF)
 - RP (if any)
 - Flags
 - times - how long the entry has been in the table and when it will expire

show ip mroute active

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```
barnet-gw>show ip mroute active
Active IP Multicast Sources - sending >= 4 kbps

Group: 224.2.154.118, Radio Bandit
    Source: 192.36.125.68 (falcon.pilsnet.sunet.se)
    Rate: 11 pps/30 kbps(1sec), 30 kbps(last 33 secs), 23 kbps(life avg)

Group: 224.2.246.13, UO Presents KWAX Classical Radio
    Source: 128.223.83.204 (d83-204.uoregon.edu)
    Rate: 24 pps/69 kbps(1sec), 72 kbps(last 2 secs), 70 kbps(life avg)

Group: 224.2.180.115, ANL TelePresence Microscopy Site
    Source: 146.139.72.5 (aem005.amc.anl.gov)
    Rate: 1 pps/5 kbps(1sec), 9 kbps(last 52 secs), 12 kbps(life avg)
...
```

- Shows all active groups with an aggregate bandwidth greater than the specified kbps (4kbps is the default)
- Listed in each entry is:
 - group address
 - session name
 - source address and domain name
 - averaged pps and kbps rates for this flow

show ip mroute count

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```
sj-mbone> show ip mroute count
IP Multicast Statistics
1460 routes using 471528 bytes of memory
404 groups, 2.61 average sources per group
Forwarding Counts: Pkt Count/Pkts per second/Avg Pkt Size/Kilobits per second
Other counts: Total/RPF failed/Other drops(OIF-null, rate-limit etc)

Group: 224.2.234.11, Source count: 1, Group pkt count: 3244
RP-tree: Forwarding: 3244/0/1198/0, Other: 3244/0/0
Source: 171.69.235.123/32, Forwarding: 0/0/0/0, Other: 0/0/0

Group: 224.2.247.22, Source count: 3, Group pkt count: 369
RP-tree: Forwarding: 366/0/92/0, Other: 366/0/0
Source: 171.69.10.13/32, Forwarding: 0/0/0/0, Other: 0/0/0
Source: 171.69.200.191/32, Forwarding: 0/0/0/0, Other: 19/0/19
Source: 171.69.248.71/32, Forwarding: 3/0/112/0, Other: 239/123/113
.
.
```

- Useful for seeing statistics on each routing entry

show ip mcache

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```
R6#show ip mcache
IP Multicast Fast-Switching Cache
(172.16.12.2/32, 224.1.1.1), Ethernet1, Last used: 00:02:33
  Serial0      MAC Header: 0F000800
  Serial1      MAC Header: 0F000800
```

- Displays IPmc fast switching cache - useful for debugging fast switching bugs

sh ip pim rp mapping

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```
sjck-rp1>show ip pim rp mapping
PIM Group-to-RP Mappings
This system is an RP (Auto-RP)
This system is an RP-mapping agent (Loopback1)

Group(s) 224.0.0.0/4
    RP 171.69.10.13 (sj-mbone-loopback0.cisco.com), v2v1
        Info source: 171.69.10.13 (sj-mbone-loopback0.cisco.com), via Auto-RP
        Uptime: 4w4d, expires: 00:02:55
Group(s) 239.192.111.0/24
    RP 192.168.165.15 (sjc25b-00rp-gw1-loop1.cisco.com), v2v1
        Info source: 192.168.165.15 (sjc25b-00rp-gw1-loop1.cisco.com), via Auto-RP
        Uptime: 1d18h, expires: 00:02:35
```

- This command lists the contents of the Group-to-RP Mapping Cache. In the example above, there are two group ranges covered by two different RPs, both of which have been learned via Auto-RP. (RP's can be learned either dynamically or by static configuration.)
- Note that there can be multiple RPs in the network each supporting a different multicast address range

show ip sdr

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```
dallas-gw>show ip sdr
SDR Cache - 450 entries

*cisco 100k Field
*cisco 100K Field Sales Office
*cisco 500k San Jose & RTP
*cisco 500k SJ and RTP
.
.
```

By default, sdr cache entries are not deleted - use the command “*ip sdr cache-timeout <minutes>*” to remove cache entries after a period of time.

show ip sdr detail

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```
dallas-gw>show ip sdr detail
SDR Cache - 450 entries
Session Name: *cisco 100K Field
  Description: 100K Video Continuous Test Channel
  Group: 0.0.0.0, ttl: 0, Contiguous allocation: 1
  Uptime: 3w0d, Last Heard: 00:09:44
  Announcement source: 171.68.224.10
  Created by: - 27981 25 IN IP4 171.68.224.8
  Phone number: TRC <(408) 526-8888>
  Email:
  URL: http://171.68.223.153/CustAdv/InfoSys/TRC/guides/webcast.html
  Media: video 54002 RTP/AVP 31 32 96
    Media group: 224.2.247.65, ttl: 15
    Attribute: quality:8
    Attribute: framerate:20
    Attribute: rtpmap:96 WBIH/90000
  Media: audio 23704 RTP/AVP 3 0 14 5 96 97 98 99 100 101 102 103
    Media group: 224.2.220.101, ttl: 15
    Attribute: rtpmap:96 L8/22050/2
    Attribute: rtpmap:97 L8/22050
    Attribute: rtpmap:98 L8/11025/2
  ...
...
```

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- show ip sd [group | "session-name" | detail]
- Displays the contents of the session directory cache
- Example shown is an advertisement of a Cisco- internal IP/TV broadcast

Router Command Review

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- Show commands
- Debug commands
- Other useful commands

debug ip igmp

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```
R4# debug ip igmp
IGMP: Send v2 Query on Ethernet1 to 224.0.0.1
IGMP: Received v2 Report from 172.16.7.2 (Ethernet1) for 224.1.1.1
IGMP: Received v2 Query from 172.16.6.1 (Ethernet0)
IGMP: Set report delay time to 2.2 seconds for 224.0.1.40 on Ethernet0
IGMP: Send v2 Report for 224.0.1.40 on Ethernet0
IGMP: Received v2 Report from 172.16.6.1 (Ethernet0) for 224.0.1.40
IGMP: Received v2 Report from 172.16.6.1 (Ethernet0) for 224.0.1.40
```

- This is a useful debug to make sure you are sending queries and to determine the query interval
- It is also useful for figuring out what IGMP version the clients are using - when they report back when queried

debug ip mpacket

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```
R6# debug ip mpacket 224.1.1.1 detail
IP: MAC sa=00e0.b063.cf4b (Ethernet1), IP last-hop=172.16.12.2
IP: IP tos=0x0, len=100, id=0x175, ttl=254, prot=1
IP: s=172.16.12.2 (Ethernet1) d=224.1.1.1 len 114, mroute olist null
```

- “Decode” of a multicast packet
- USE CAUTION - when turning on packet level debugging especially when the router is servicing high multicast loads!

debug ip mroute

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```
R6# debug ip mrouting 224.1.1.1
MRT: Create (*, 224.1.1.1), RPF Null, PC 0x6032D254
MRT: Create (172.16.12.2/32, 224.1.1.1), RPF Ethernet1/0.0.0.0, PC x6032D378
```

- Useful for watching multicast routing table maintenance

debug ip pim

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```
R4# debug ip pim 224.1.1.1
PIM: Send Router-Query on Ethernet0
PIM: Send Router-Query on Ethernet1
PIM: Received Router-Query on Ethernet0 from 172.16.6.1
```

- Periodic Router-Query messages used to keep track of PIM neighbors. This creates and maintains neighbor adjacencies. There is no other PIM router on E1/1 but R3 is seen on E0/0

debug ip pim (cont)

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```
R4#  
PIM: Building Join/Prune message for 224.1.1.1  
PIM: For RP, Join-list: 172.16.8.1/32, RP-bit, WC-bit  
PIM: Send periodic Join/Prune to RP via 172.16.6.1 (Ethernet0)  
PIM: Received RP-Reachable on Ethernet0 from 172.16.8.1  
      for group 224.1.1.1  
PIM: Update RP expiration timer (270 sec) for 224.1.1.1
```

- Here, the router is configured with the RP's address and hence sends out a periodic JOIN towards the RP. The RP in turn sends back an RP-Reachable message in return. The WC bits indicates (*,G) state setup.

debug ip pim (cont)

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```
R1#  
PIM: Received Join/Prune on Serial0 from 172.16.3.2  
PIM: Join-list: (*, 224.1.1.1) RP 172.16.8.1, RP-bit set, S-bit set  
PIM: Add Serial0/172.16.3.2 to (*, 224.1.1.1), Forward state  
PIM: Received Join/Prune on Serial0 from 172.16.3.2  
PIM: Building Join/Prune message for 224.1.1.1  
PIM: Send RP-reachability for 224.1.1.1 on Serial0
```

- On R1, which the RP for the Group 224.1.1.1
- The RP receives periodic JOIN's for the (*,G) which is the pre-existing state in PIM Sparse mode. The RP updates its OIF for the (*,G) and sends back an RP-Reachability message.

debug ip pim (cont)

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```
R6#
PIM: Check RP 172.16.8.1 into the (*, 224.1.1.1) entry
PIM: Send Register to 172.16.8.1 for 172.16.12.2, group 224.1.1.1
PIM: Received RP-Reachable on Serial1 from 172.16.8.1
PIM: Received RP-Reachable on Serial2 from 172.16.8.1

PIM: Received Join/Prune on Ethernet0 from 172.16.9.1
PIM: Join-list: (172.16.12.2/32, 224.1.1.1), S-bit set
PIM: Add Ethernet0/172.16.9.1 to (172.16.12.2/32, 224.1.1.1), Forward state
PIM: Building Join/Prune message for 224.1.1.1
PIM: No sources in join or prune list
PIM: Received Join/Prune on Serial1 from 172.16.11.2
PIM: Join-list: (172.16.12.2/32, 224.1.1.1), S-bit set
PIM: Add Serial1/172.16.11.2 to (172.16.12.2/32, 224.1.1.1), Forward state

PIM: Send Null Register to 172.16.8.1
PIM: Received Register-Stop on Ethernet0 from 172.16.8.1
```

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- Taken from R4 (router connected to the source) - this will show the initiation of the shared tree in PIM sparse mode
- Part 1 - When the Source initiates transmission to Group 224.1.1.1 R4 uses its (*,G) entry and sends the data to the RP encapsulated in Register packets for the Source 172.16.12.2.
- Part 2 - It then creates a (S,G) entry of the form (172.16.12.2/24,224.1.1.1) JOIN's from its PIM Neighbors come in causing the interfaces on which the JOIN's are received to be added to the OIF -list in the Mroute table.
- Part 3 - R4 now starts sending periodic Null Register messages to the RP and receives Register-Stop messages. This is for maintenance of the tree.

debug ip pim (cont)

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```
R1# PIM: Received Register on Ethernet1 from 172.16.9.2
PIM: Forward decapsulated data packet for 224.1.1.1 on Serial0
-----
PIM: Send Join on Ethernet1 to 172.16.8.2 for (172.16.12.2/32, 224.1.1.1)
PIM: Received Join/Prune on Serial0 from 172.16.3.2
PIM: Join-list: (172.16.12.2/32, 224.1.1.1), S-bit set
PIM: Add Serial0/172.16.3.2 to (172.16.12.2/32, 224.1.1.1), Forward state
PIM: Send RP-reachability for 224.1.1.1 on Serial0
-----
PIM: Received Join/Prune on Serial0 from 172.16.3.2
PIM: Join-list: (*, 224.1.1.1) RP 172.16.8.1, RP-bit set, S-bit set
PIM: Add Serial0/172.16.3.2 to (*, 224.1.1.1), Forward state
-----
PIM: Building Join/Prune message for 224.1.1.1
PIM: For 172.16.8.2, Join-list: 172.16.12.2/32
PIM: Send periodic Join/Prune to 172.16.8.2 (Serial0)
-----
PIM: Received Register on Ethernet1 from 172.16.9.2
PIM: Send Register-Stop to 172.16.9.2 for 0.0.0.0, group 0.0.0.0
-----
PIM: Received Join/Prune on Serial0 from 172.16.8.2
PIM: Prune-list: (172.16.12.2/32, 224.1.1.1) RP-bit set
```

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- On R1 (the RP)
- The RP receives the Register messages from Router R4, it decapsulates the data from the Source and forwards it down the tree towards the Receiver using the pre-existing (*,224.1.1.1) state.
- Sends a JOIN towards the Source for (S,G)-> (172.16.12.2,224.1.1.1) This builds the (S,G) mtree from the RP to the Source. (the stop the encapsulated data flow to a native IPmc flow)
- Meanwhile the (*,G) is periodically renewed by the routers on the Receiver side of the mtree.
- The RP continues to send out periodic JOIN's for (S,G) to maintain state.
- The RP continues to receive the Null Register messages sent out by R6.
- The RP then receives a PRUNE from R5 for (S,G) with the RP bit set. The RP bit indicates that the tree is switching from a Shared tree to the Shortest Path tree (SPT). The S bit also signifies the switch.

Router Command Review

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- Show commands
- Debug commands
- Other useful commands

mtrace and mstat commands

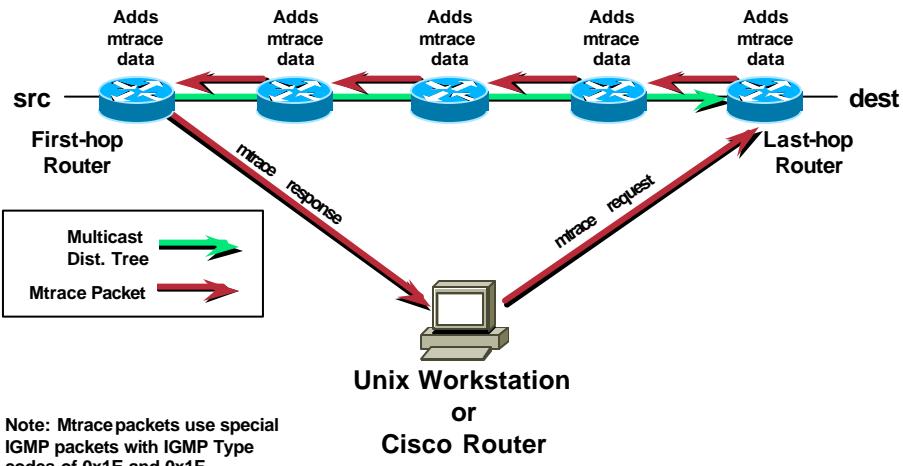
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- Based on Unix “mtrace” command
- Split into two separate commands
- Both use the same mechanism
 - draft-ietf-idmr-traceroute-ipm-xx.txt

mtrace/mstat—How it works

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Mtrace Packet Flow



mtrace/mstat—How it works

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- **Uses a special IGMP packet type**
 - IGMP type 0x1F = Queries/Requests
 - IGMP type 0x1E = Response
- **Requestor sends Query/Request packet**
 - Sent to last-hop router of destination
 - Can be initiated by 3rd Party
- **Last-hop router rcv's Query packet**
 - Converts packet to “traceroute” Request
 - Unicasts to upstream router toward source

mtrace/mstat—How it works

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- **Each hop adds data to packet**
 - Query arrival time
 - Incoming Interface
 - Outgoing Interface
 - Prev. Hop Router address
 - Input packet count
 - Output packet count
 - Total packets for this Source/Group
 - Routing Protocol
 - TTL Threshold
 - Forwarding/Error Code

mtrace/mstat—How it works

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- **1st Hop router receives Request**
 - Adds own response data
 - Converts packet to Response type
 - Sends response back to Requestor
- **Request receives Response packet**
 - Packet contains hop-by-hop trace info

mtrace

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- **Shows:**

- Multicast path from source to receiver.
 - Similar to unicast “trace” command
 - Trace path between any two points in network
 - TTL Thresholds & Delay shown at each node

- **Troubleshooting Usage:**

- Find where multicast traffic flow stops.
 - Focus on router where flow stops
- Verify path multicast traffic is following.
 - Identify sub-optimal paths.

mtrace

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```
dallas-gw>mtrace bloom-iptv-svr bwilliam-ss5 224.2.156.43
Type escape sequence to abort.
Mtrace from 172.17.67.43 to 171.68.37.121 via group 224.2.156.43
From source (?) to destination (bwilliam-ss5.cisco.com)
Querying full reverse path...
 0 bwilliam-ss5 (171.68.37.121)
-1 dallas-gw (171.68.37.1) PIM thresh^ 0 3 ms
-2 wan-gw4 (171.68.86.193) PIM thresh^ 0 32 ms
-3 bloomington-mn-gw (171.68.27.2) PIM thresh^ 0 717 ms
-4 bloom-mnlab (171.68.39.28) PIM thresh^ 0 730 ms
-5 bloom-iptv-svr (172.17.67.43)
dallas-gw>
```

- Shows all active groups with an aggregate bandwidth greater than the specified kbps (4kbps is the default)
- Listed in each entry is:
 - group address
 - session name
 - source address and domain name
 - averaged pps and kbps rates for this flow

mstat

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- **Shows:**
 - Multicast path in pseudo graphic format.
 - Trace path between any two points in network
 - Drops/Duplicates shown at each node
 - TTLs & Delay shown at each node
- **Troubleshooting Usage:**
 - Locate congestion point in the flow.
 - Focus on router with high drop/duplicate count
 - Duplicates indicated as “negative” drops

mstat

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```

dallas-gw>mstat 172.17.67.43 bwilliam-ss5 224.2.156.43
      Source          Response Dest      Packet Statistics For
172.17.67.43      171.68.86.194    All Multicast Traffic
      |           /-- rtt 547 ms   Lost/Sent = Pct Rate
      v           /-- hop 547 ms
172.17.67.33
171.68.39.28      bloom-mnlab
      |           ^-- ttl 0
      v           |-- hop -409 ms   -11/168 = --% 16 pps   0/67 = 0% 6 pps
171.68.39.1
171.68.27.2      bloomington-mn-gw
      |           ^-- ttl 1
      v           |-- hop 379 ms   -9/170 = --% 17 pps   -3/67 = --% 6 pps
171.68.27.1
171.68.86.193      wan-gw4
      |           ^-- ttl 2
      v           |-- hop 28 ms   -3/195 = --% 19 pps   0/70 = 0% 7 pps
171.68.86.194
171.68.37.1      dallas-gw
      |           \-- ttl 3
      v           \-- hop 0 ms       196      19 pps       70      7 pps
171.68.37.121      171.68.86.194
      Receiver      Query Source

```

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- Shows all active groups with an aggregate bandwidth greater than the specified kbps (4kbps is the default)
- Listed in each entry is:
 - group address
 - session name
 - source address and domain name
 - averaged pps and kbps rates for this flow

mstat

Cisco.com

```
dallas-gw>mstat 172.17.67.43 bwilliam-ss5 224.2.156.43
Source      Response Dest      Packet Statistics For
172.17.67.43    171.68.86.194    All Multicast Traffic
|      _/   rtt 399 ms  Lost/Sent = Pct  Rate
v      /   hop 399 ms  -----
172.17.67.33
171.68.39.28  bloom-mnlab
|      ^   ttl  0
v      |   hop 119 ms  77/694 = 11%  69 pps  0/65 = 0%  6 pps
171.68.39.1
171.68.27.2  bloomington-mn-gw
|      ^   ttl  1
v      |   hop -150 ms  395/609 = 65%  60 pps  44/65 = 68%  6 pps
171.68.27.1
171.68.86.193 wan-gw4
|      ^   ttl  2
v      |   hop 30  ms  -8/39 = --%  3 pps  -1/21 = --%  2 pps
171.68.86.194
171.68.37.1  dallas-gw
|      \_  ttl  3
v      \  hop 0  ms  39       3 pps        22     2 pps
171.68.37.121 171.68.86.194
Receiver      Query Source
```

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mrinfo

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```
berwyn-gw>mrinfo berwyn-gw
171.68.56.1 (berwyn-gw.cisco.com) [version cisco 11.2] [flags: PMSA]:
 171.68.56.97 -> 0.0.0.0 [1/0/pim/querier/leaf]
 171.68.56.1 -> 0.0.0.0 [1/0/pim/querier/leaf]
 171.68.28.142 -> 171.68.28.141 (wan-gw6.cisco.com) [1/0/pim]
```

- Used to query a peering router about multicast information
- Example shown is from the Cisco internal network on a remote office router - when no arguments are given - the router queries itself

ping

Cisco.com

```
ISP-251#ping 224.1.1.1
Type escape sequence to abort.
Sending 1, 100-byte ICMP Echos to 224.1.1.1, timeout is 2 seconds:
Reply to request 0 from 172.16.12.2, 16 ms
Reply to request 0 from 172.16.7.2, 20 ms
```

- “Ping” is the easiest way to generate multicast traffic in the lab and test the multicast tree
- Pings all members of the group - all members respond

Caching IP Multicast Packet Headers

Cisco.com

- You can view {source, group} traffic pairs
- IP ident and ttl
- Inter-packet delay
- Commands
 - ip multicast cache-headers
 - show ip mpacket <source> <group> [detail]

Caching IP Multicast Packet Headers (Cont.)

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```
dino-cisco-fr#show ip mpacket cisco-beta
IP Multicast Header Cache - entry count: 29, next index: 30
Key: id/ttl timestamp (name) source group

D782/117 206416.908 (all-purpose-gunk.near.net) 199.94.220.184 224.2.231.173
7302/113 206417.172 (speedy.rrz.uni-koeln.de) 134.95.19.23 224.2.231.173
6C82/114 206417.412 (wayback.uoregon.edu) 128.223.156.117 224.2.231.173
D786/117 206417.868 (all-purpose-gunk.near.net) 199.94.220.184 224.2.231.173
E2E9/123 206418.488 (dino-ss20.cisco.com) 171.69.58.81 224.2.231.173
1CA7/127 206418.544 (dino-ss2.cisco.com) 171.69.129.220 224.2.231.173
1CAA/127 206418.584 (dino-ss2.cisco.com) 171.69.129.220 224.2.231.173
1CAC/127 206418.624 (dino-ss2.cisco.com) 171.69.129.220 224.2.231.173
1CAF/127 206418.664 (dino-ss2.cisco.com) 171.69.129.220 224.2.231.173
1CB0/127 206418.704 (dino-ss2.cisco.com) 171.69.129.220 224.2.231.173
1CB2/127 206418.744 (dino-ss2.cisco.com) 171.69.129.220 224.2.231.173
2BBB/114 206418.840 (crevenia.parc.xerox.com) 13.2.116.11 224.2.231.173
3D1D/123 206419.380 (dalvarez-ss20.cisco.com) 171.69.60.189 224.2.231.173
2BC0/114 206419.672 (crevenia.parc.xerox.com) 13.2.116.11 224.2.231.173
7303/113 206419.888 (speedy.rrz.uni-koeln.de) 134.95.19.23 224.2.231.173
7304/113 206420.140 (speedy.rrz.uni-koeln.de) 134.95.19.23 224.2.231.173
2C7E/123 206420.360 (lwei-ss20.cisco.com) 171.69.58.88 224.2.231.173
```

Debugging Strategies

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- **What does the network look like when everything is working?**
- **What is the expected behavior?**
- **What specifically is not working?**
- **Was it ever working correctly?**
- **What has been changed?**

- **Debugging Strategies**

- These are standard questions to consider when debugging anything, including multicast

Debugging Strategies

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Troubleshooting Table

	Source	Network	Receivers
Signaling	NA	?	?
Packet Flow	?	?	?

Is each piece working correctly?

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- **Debugging Strategies**

- Signaling is the process of setting up (and tearing down) the multicast session
- Packet flow is the actual sending, replication, and reception of the multicast packets based on the forwarding tables created by the signalling processes
- Each section of the table needs to be working for the application to work
- A similar table could be developed for unicast IP or other technologies, but the tools used to troubleshoot each case are different

Check source packet flow

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- Check interface counters on host
- Check upstream router for traffic flow
 - show ip mroute count
 - show ip mroute active
- “debug ip mpacket” on nearest upstream router *use with caution*
 - “detail” argument, or ACL for granularity

• Checking source packet flow

- How can we tell if the source is actually “sourcing” packets?
- First, check the interface counters on the source host to see if *it* thinks it is sending packets - if it doesn't, then it probably isn't. Check for misconfiguration or bugs in the host stack and application.
- Next, check the first upstream router or switch to see if it sees multicast packets from the source, using “show” commands
- Only if necessary, run “debug ip mpacket” on the route. This could have a serious performance impact on other traffic, so use with caution. The “detail” parameter for this command can be used to include packet headers in the debug output, and access lists can be used in conjunction with this command to check for traffic from specific sources.

Check Network signaling

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- Most complex piece
- Depends of protocol, mode, etc.
- Check initial flow creation
- Check for pruning and timer expiration during session

Network signaling (continued)

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- **show/debug ip mroute commands**
- **show/debug ip pim commands**
- **show/debug ip dvmrp commands**
- **show ip rpf**
 - watch oplist for null entries
- **hop-by-hop process - use mtrace**

PIM Sparse mode troubleshooting

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- **show ip pim rp [<group>]**
 - indicates RP for the group
- **show ip pim rp mapping**
 - indicates RP for the group
- **debug ip pim auto-rp**

DVMRP troubleshooting

Cisco.com

- **show ip dvmrp route**
 - can include address or interface arguments
- **debug ip dvmrp**
 - Optional arguments are:
 - **detail** - to capture headers
 - **ACL** - to specify specific routes
 - **in | out** - transmitted or rec'd only
 - **pruning** - watch pruning and grafting only

Check Network packet flow

Cisco.com

- **mstat command**
- **ping command**
- **show ip mroute count**
- **show ip mroute active**
- **debug ip mpacket**
 - Be Careful with this one!

Check Receiver signaling

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- **show ip igmp interface**
- **show ip igmp groups**
- **debug ip igmp / cgmp**
- **IGMPv1 vs. IGMPv2**

Check Receiver packet flow

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- **Check receiver interface stats**
- **Is the stack installed and configured properly?**
- **Is the application installed and configured properly?**
- **Watch for duplicates**
 - performance implication

